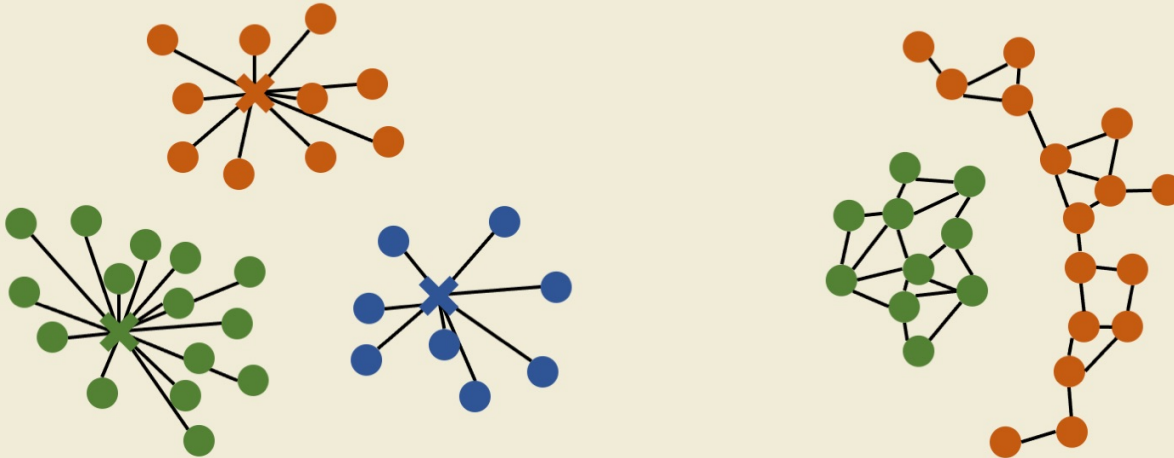


# Clustering

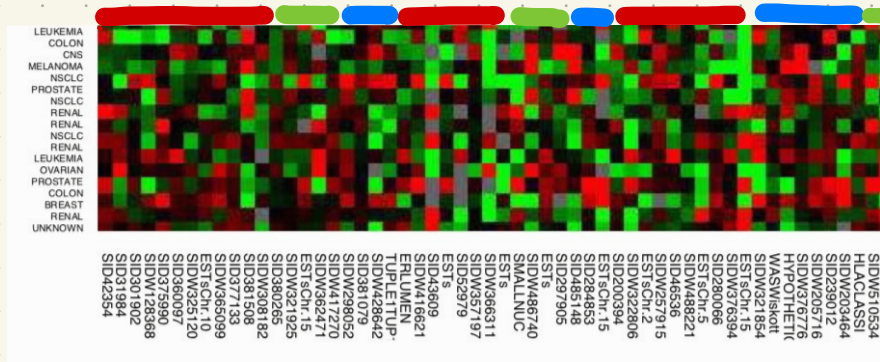


# Clustering

Split data into groups of similar points.



Example: group genes displaying similarities.



## K-means clustering

Given  $x_1, \dots, x_n \in \mathbb{R}^P$  assign them to  $K$  clusters.

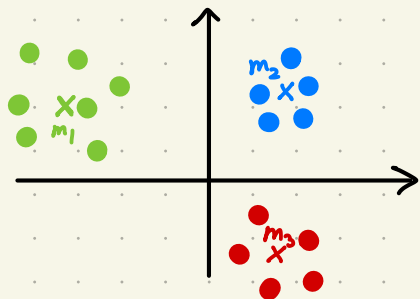


Assume that points in the same cluster are close  
is Euclidean distance.

Goal: find  $m_1, \dots, m_K \in \mathbb{R}^P$  **cluster centroids**

and  $z_1, \dots, z_n \in \{1, \dots, K\}$  **cluster assignment**

mimimizing the **distortion function**



$$J(\underbrace{\{z_i\}_{i=1}^n}_Z, \underbrace{\{m_k\}_{k=1}^K}_M) = \sum_{i=1}^n \|x_i - m_{z_i}\|^2$$

## Algorithm

Input: points  $x_1, \dots, x_n \in \mathbb{R}^p$ , number of clusters  $k$   
arbitrary centroids  $m_1, \dots, m_k \in \mathbb{R}^p$

Step 1: Assign each point to the closest centroid

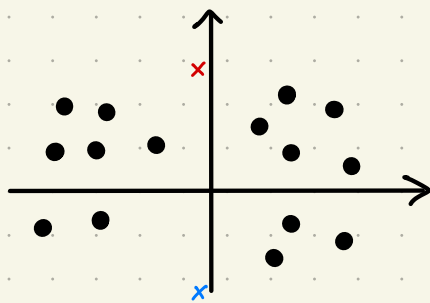
$$z_i = \underset{k=1, \dots, k}{\operatorname{argmin}} \|x_i - m_k\|^2 \quad \text{for } i = 1, \dots, n$$

Step 2: Update centroids with cluster means

$$m_k = \frac{\sum_{i=1}^n I(z_i = k) x_i}{\sum_{i=1}^n I(z_i = k)} \quad \text{for } k = 1, \dots, k$$

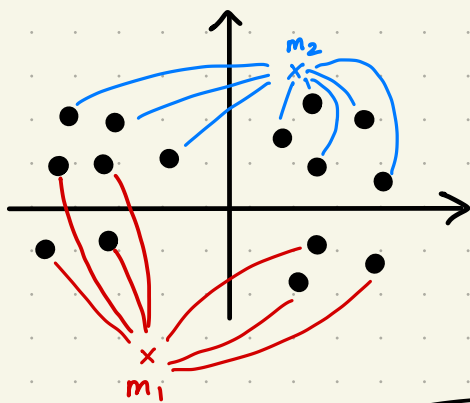
Output: cluster assignments  $z_1, \dots, z_n$   
cluster centers  $m_1, \dots, m_k$ .

Input  
( $k=2$ )

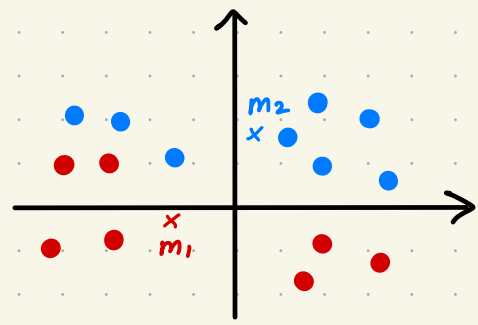


Iteration 1

Step 1

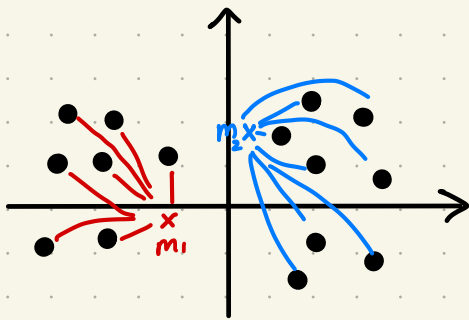


Step 2

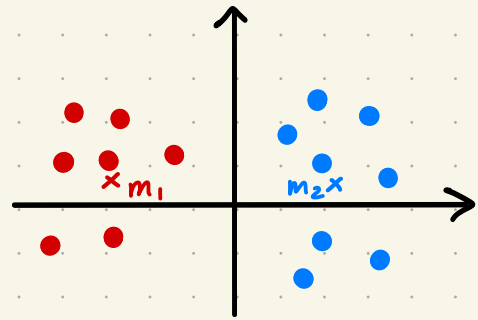


Iteration 2

Step 1



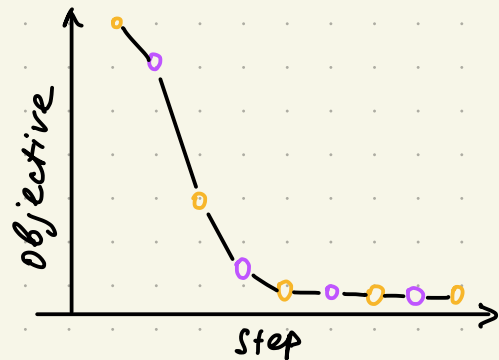
Step 2



You can show that

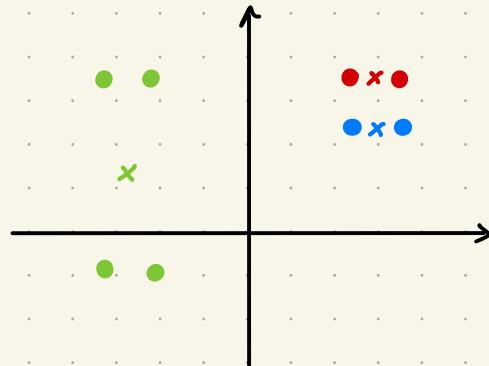
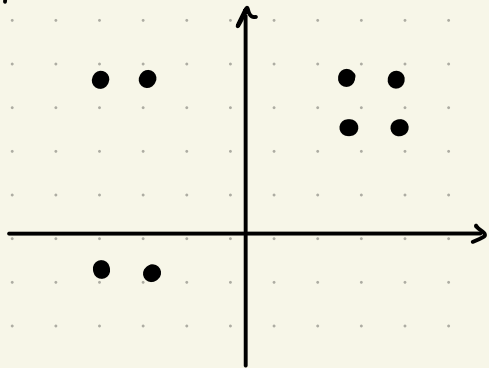
- Step 1 decreases the objective  $J(z, m)$
- Step 2 decreases the objective  $J(z, m)$

So the objective  $J(z, m)$   
will converge (HW3)



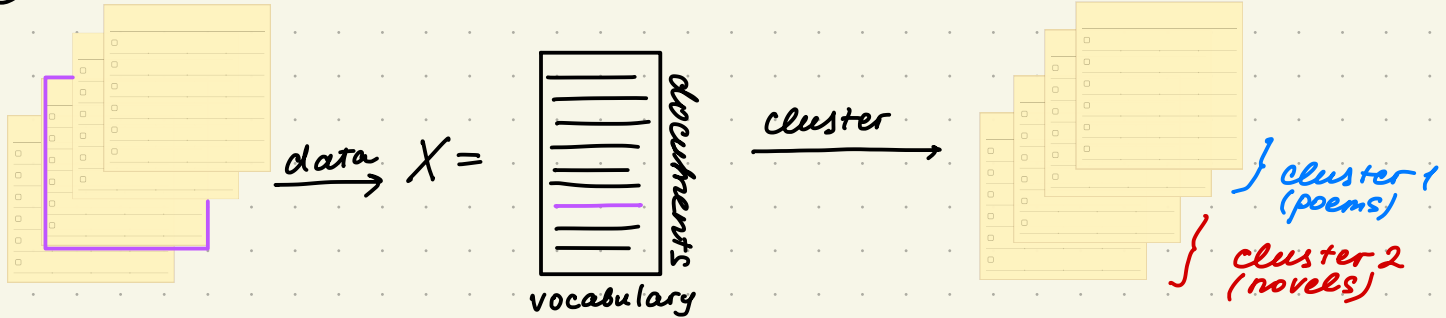
It is possible to get stuck at local minima

Input  
( $k=3$ )

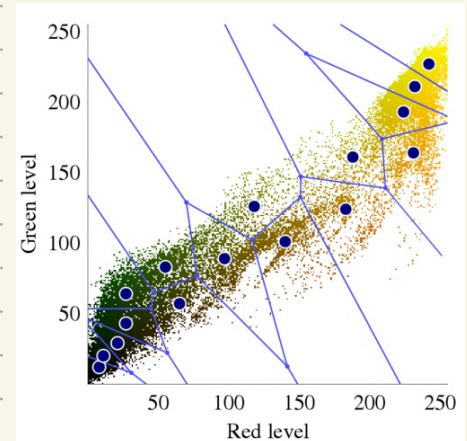
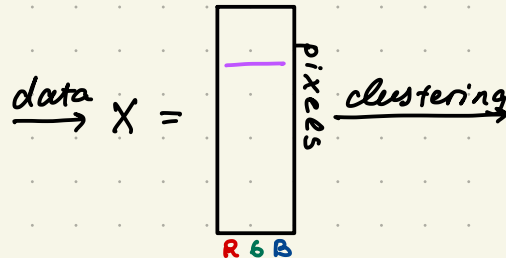


# Applications

## ① Documentation classification



## ② Image compression (vector quantization) reduce color palette to $K$ colors



## Limitations:

- k-means is sensitive to outliers
- Needs random restarts.

## Modifications:

① Replace distances  $\|x-y\|^2$  with  $d(x, y)$

$$J(z, m) = \sum_{i=1}^n d(x_i, m_{z_i})$$

+ May solve the outliers problem

- Step 2 may become very expensive

② **k-medoids**: pick centroids among the data  
i.e.  $m_j \in \{x_1, \dots, x_n\}$ .

+ We don't need to recompute  $\|x_i - m_k\|^2$   
instead we just store  $\|x_i - x_j\|^2$ .

- Step 2 is more expensive now.



③ k-means++ (Arthur and Vassilvitskii, 2008):

improves initialization

Init: pick  $m_1$  at random from  $x_1, \dots, x_n$

for  $j = 2 \dots k$

Step 1: compute  $D^2(x_i) = \|x_i - m_{k-1}\|^2$

Step 2: Choose  $m_k = x_i$  with probability  
proportional to  $D^2(x_i)$

After selecting the centroids  $m_1, \dots, m_k$   
run k-means.

+: more accurate and faster than k-means

④ If we denote  $w_{ik} = \mathbb{I}(z_i = k)$  in  $k$ -means then:

$$\begin{aligned} J(z, m) &= \sum_{i=1}^n \|x_i - m_{z_i}\|_2^2 \\ &= \sum_{i=1}^n \sum_{k=1}^k w_{ik} \|x_i - m_k\|^2 = J(w, m) \end{aligned}$$

Step 2: Update centroids with cluster means

$$m_k = \frac{\sum_{i=1}^n \mathbb{I}(z_i = k) x_i}{\sum_{i=1}^n \mathbb{I}(z_i = k)} = \frac{\sum_{i=1}^n w_{ik} x_i}{\sum_{i=1}^n w_{ik}} \quad \text{for } k = 1, \dots, k$$

Soft-clustering: uses  $w_{ij}$  "probability weights" to assign observations to clusters.

$$\text{minimize } J(w, m) = \sum_{i=1}^n \sum_{k=1}^k w_{ik} \|x_i - m_k\|^2$$

$$0 \leq w_{ik} \leq 1 \quad \forall i, k; \quad \sum_{i=1}^n w_{ik} > 0; \quad \sum_{k=1}^k w_{ik} = 1$$

## Choosing $K$

Determining  $K$  is a hard problem!

Denote by  $C_1, \dots, C_K \subseteq \{1, \dots, n\}$  the cluster partitioning. Thus  $C_k \cap C_{k'} = \emptyset$  for  $k \neq k'$  and  $C_1 \cup \dots \cup C_K = \{1, \dots, n\}$ . Denote  $n_k = |C_k|$

Example

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$
1	2	1	1	2

$C_1 = \{1, 3, 4\}$      $C_2 = \{2, 5\}$      $n_1 = 3$      $n_2 = 2$

Denote by  $\bar{x}_k = \frac{1}{n_k} \sum_{i \in C_k} x_i$  the cluster centers.

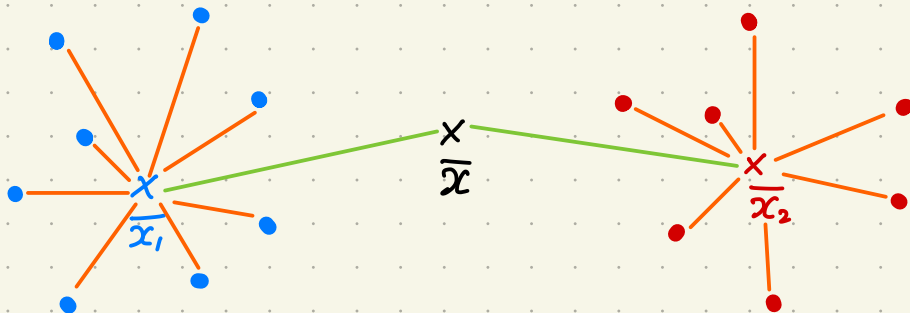
and by  $\bar{x} = \frac{1}{n} \sum_{i=1}^n x_i$  the mean value across all data points.

Within-cluster scatter (variation) is

$$W(k) = \sum_{k=1}^K \sum_{i \in C_k} \|x_i - \bar{x}_k\|^2 - \text{measures how tight clusters are}$$

Between cluster scatter (variation) is

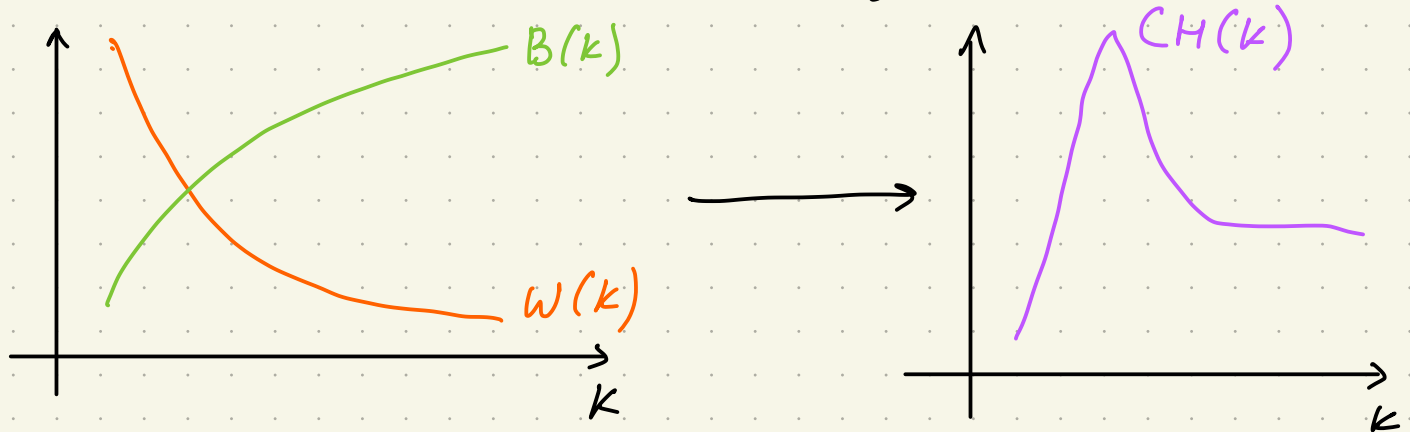
$$B(k) = \sum_{k=1}^K n_k \|\bar{x}_k - \bar{x}\|^2 - \text{measures how spread apart clusters are}$$



CH score (Calinski and Harabasz, 1974)

Low values of  $W(k)$  are good.

High values of  $B(k)$  are good.



- We can use elbow detection again.
- Alternatively,  $CH(k) = \frac{B(k) / (k-1)}{W(k) / (n-k)}$

Pick  $k$  that has highest CH score.

## Gap statistic (Tibshirani et al., 2001)

- CH cannot be computed for  $k=1$ .
- Gap statistic uses  $W(k)$  and compares it to  $W_{unif}(k)$  that is within cluster scatter computed for (simulated) uniform data.

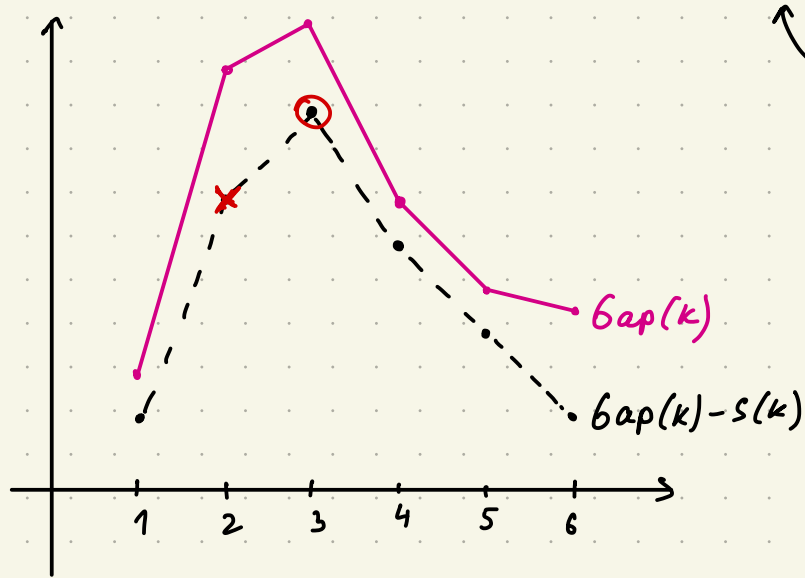
$$Gap(k) = \underbrace{\log W_{unif}(k)}_{\text{averaged across several simulations}} - \log W(k)$$

- Larger Gap means more deviation from the uniform distribution.

We also compute  $S(k)$ , the standard error of  $\log W_{\text{unif}}(k)$  over simulations.

- Find minimum  $k$  such that:

$$\text{Gap}(k) \geq \text{Gap}(k+1) - S(k+1)$$



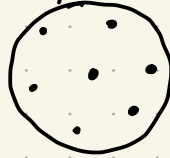
adjustment for the variation introduced by the simulation

# Hierarchical clustering

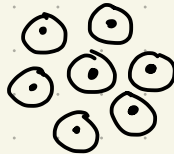
Two types:

divisive  
(top-down)

$k=1$  cluster  
(all points)



...



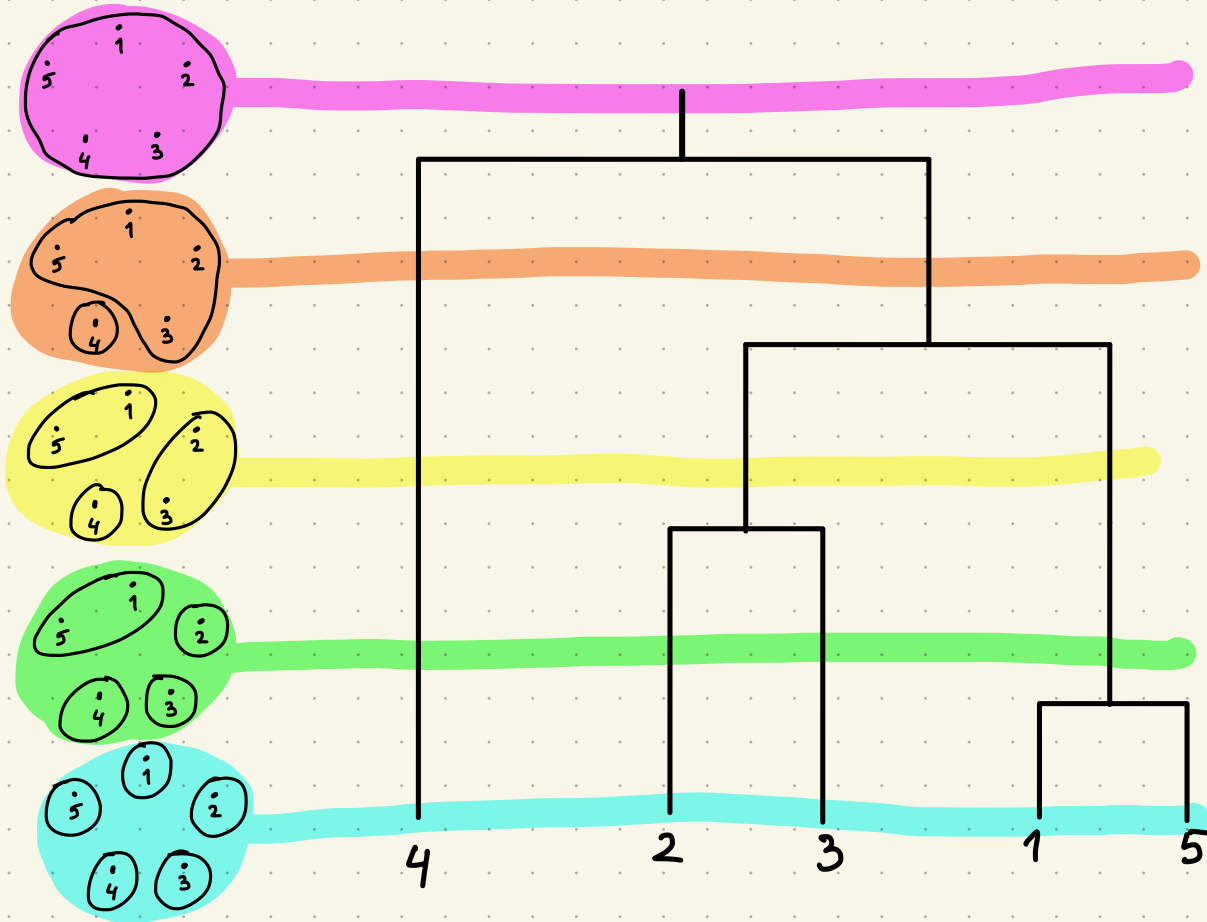
$k=n$  clusters  
(1 point per cluster)

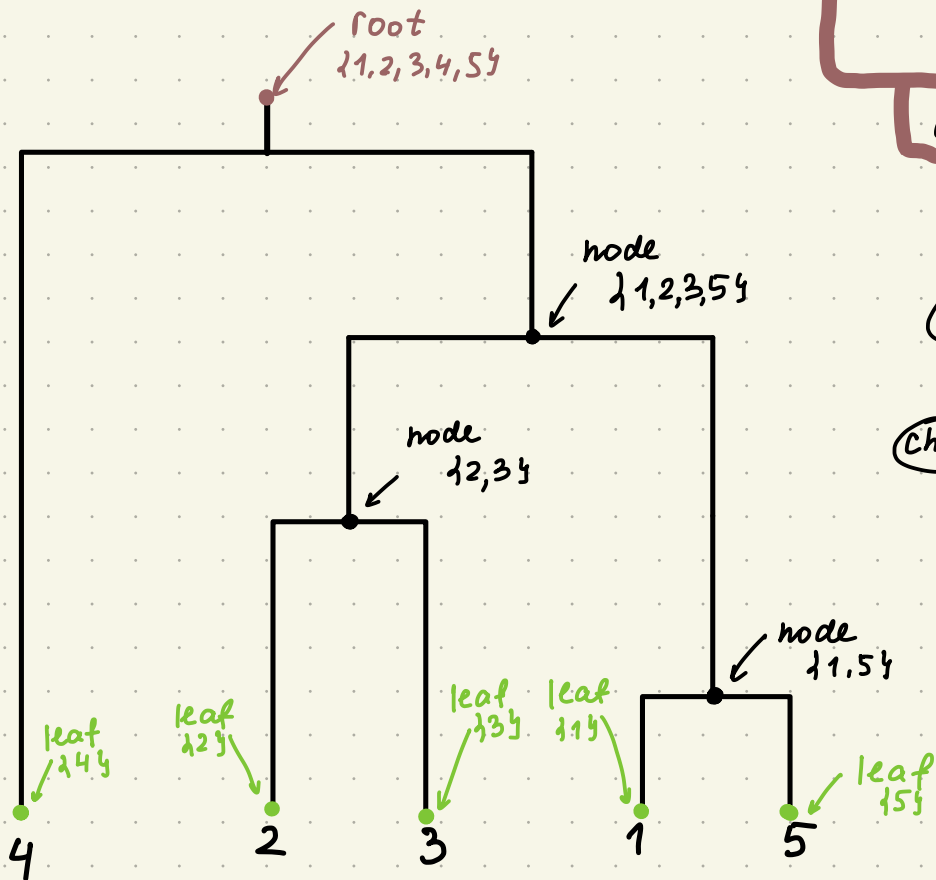
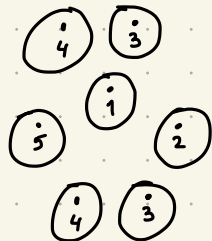
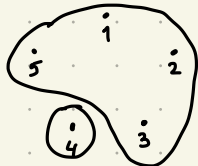
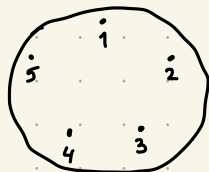
agglomerative  
(bottom-up)



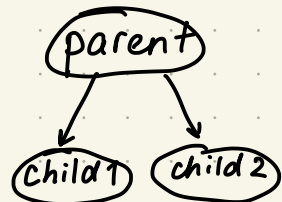


# Clustering dendrogram





a tree :)



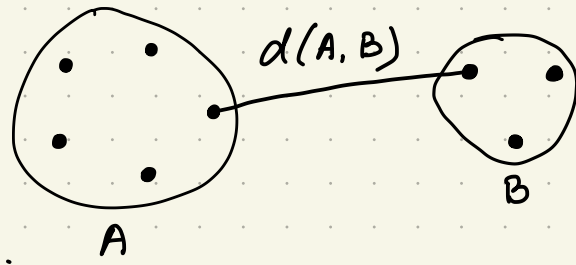
# Linkages

Linkage defines when to merge / split two clusters.

Given  $x_1, \dots, x_n \in \mathbb{R}^p$  define  $d_{ij}$  the dissimilarity between  $x_i$  and  $x_j$ , e.g.  $d_{ij} = \|x_i - x_j\|$ .

Given two groups  $A$  and  $B \subseteq \{1, \dots, n\}$  denote by  $n_A = |A|$  and  $n_B = |B|$  the size of  $A$  and  $B$ .

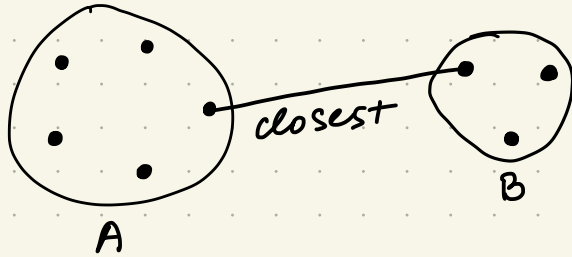
Define dissimilarity  $d(A, B)$  between  $A$  and  $B$ ,  
e.g.  $d(A, B) = \min_{i \in A, j \in B} d_{ij}$ .



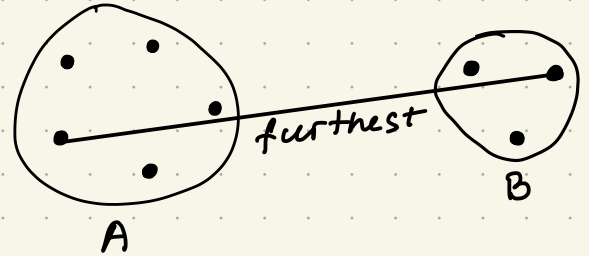
## Agglomerative clustering:

- Start with one point per group.
- Merge  $A$  and  $B$  with the smallest  $d(A, B)$ .

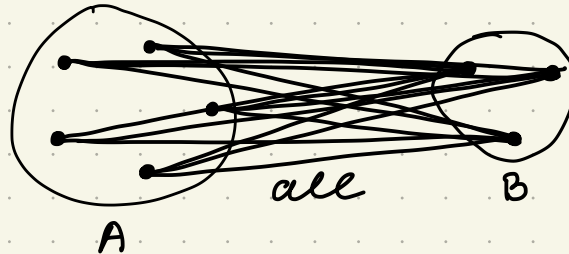
$$d_{\text{single}}(A, B) = \min_{i \in A, j \in B} d_{ij}$$



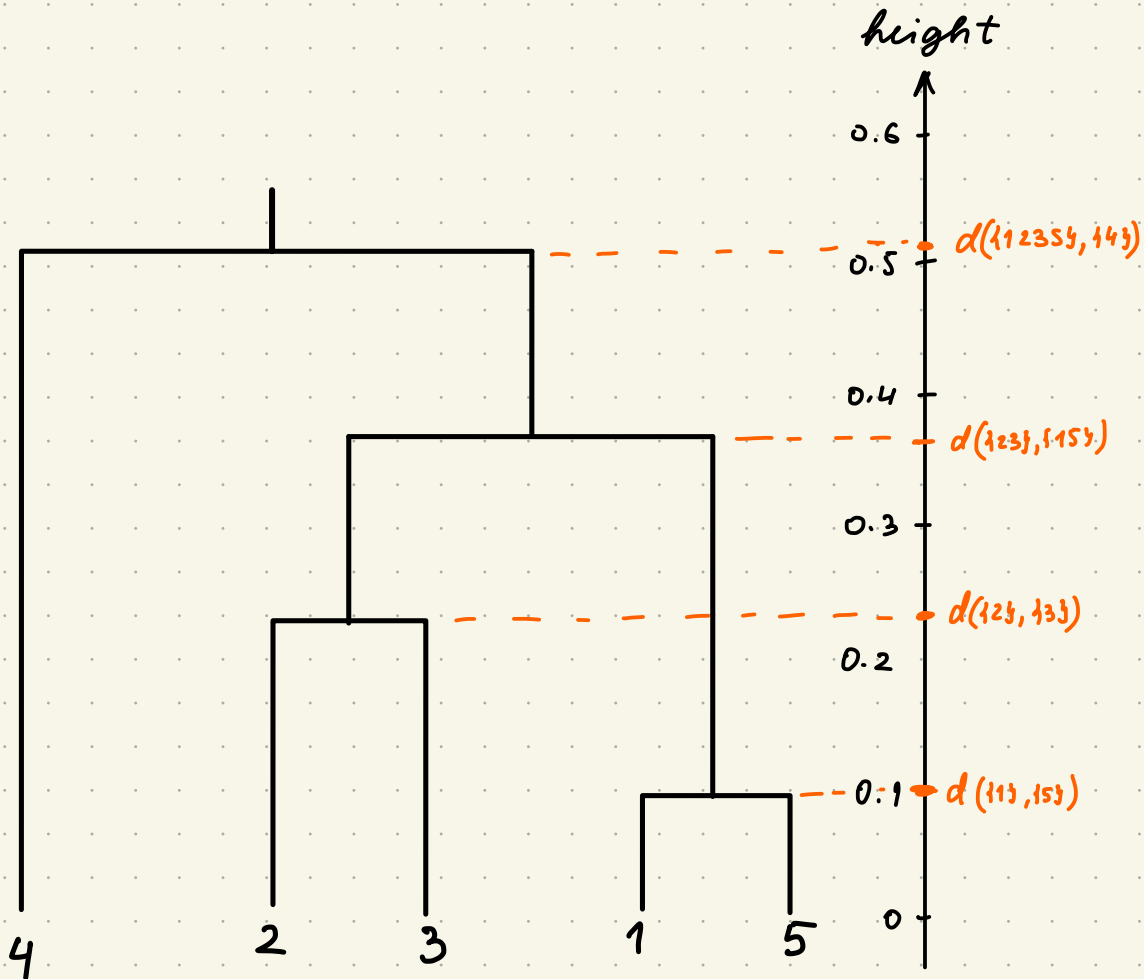
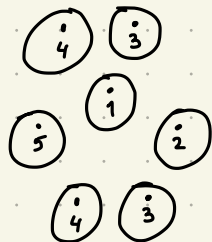
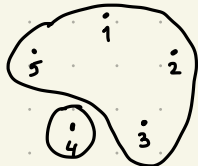
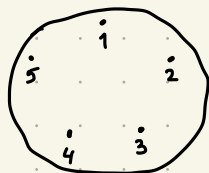
$$d_{\text{complete}}(A, B) = \max_{i \in A, j \in B} d_{ij}$$



$$d_{\text{average}}(A, B) = \frac{1}{n_A n_B} \sum_{i \in A} \sum_{j \in B} d_{ij}$$



- Single linkage suffers from chaining
- Complete linkage suffers from crowding



Given a dendrogram you can decide on the  
dissimilarity cutoff. ( $h = 0.3$ )

